



# LISMORE BASKETBALL ASSOC INC

## Junior Competition Rules

As of 14/07/2020

### **RISK WARNING**

*All Participants should be aware that there are risks of injury associated with playing basketball. Risks will arise in the context of the activities of running, catching, throwing and guarding opposing players.*

*While we aim to minimise risks, it is not possible to eliminate them all.*

*The rules below will be enforced at the discretion of the Board.*

## **1. PLAYERS**

- a. All players must be registered with Lismore Basketball Association Inc. online via SportsTG and be turning 8 years of age during the season or older unless previously approved by the Board. The Association accepts no responsibility for injury to any unregistered player.
- b. Registration Fees will be set by the Board during the year in accordance with BNSW consultation and must be paid after the two weeks 'Free to Trial' period for a new player and renewed yearly (both new & returning players).
- c. Playing Fees are set by the Board and, current as of this version, are \$6 per child per game per week or \$50 per school term when paid in advance. If a player is asked by the Court Controller or a Board member to fill in for a team due to lack of numbers, no further charge will apply.

## **2. TEAMS**

- a. Team composition is at the discretion of the Court Controller and the Board according to fairness, age and ability. All Team changes must go through the Court Controller employed by LBAI. The first two (2) weeks of each season (school semester) is when Team composition occurs, and games are played to determine a fair and equal competition.
- b. Games may begin with a minimum of four (4) players of each team are on the court and both referees present.
- c. The Court Controller may fill teams with extra players when less than five (5) players turns up for a team.
- d. If a Team has three (3) players or less present within 5 minutes of starting time, that team will technically forfeit that game but may continue to play with fill-in players. This will affect Finals only for that Team.
- e. Any player whose name has not been confirmed on the score sheet may have their name added after the game commences, but no later than half time.

## **3. QUALIFICATIONS FOR FINALS**

- a. For any player to participate in the final series, that player must participate in a minimum of three (3) competition games in that team prior to the commencement of the semi-finals.
- b. Teams who have any player/s who have participated in less than three (3) games may submit, if the circumstances warrant, an application to the Board for special consideration.

## **4. GRADING**

- a. Once accepted into a grade by the Court Controller, a player may play with a higher grade and return to his or her grade. Playing in a lower grade is not allowed without approval of the Court Controller. The Court Controller and/or The Board reserve the right to review grading at any time.
- b. Any players wishing to play more than one grade at one time must have the approval of the Board.

## **5. UNIFORMS & EQUIPMENT**

- a. Singlets will be supplied by Lismore Basketball Association and must be returned at the end of the game.
- b. Black shorts are to be worn by all players. Players wearing Lismore Storm representative shorts will be given one (1) verbal warning by the Court Controller or a Board member to remedy for the next week. If this is not followed, they will be not be allowed to play.

- c. Appropriate sporting footwear must be worn at all times. Sandals, Thongs and Leather shoes are not permitted at any time.
- d. All players must wear their team's uniform, correctly numbered back and front.
- e. Any player not correctly attired in the uniform provided taking into account the size & the number of singlets is available, will incur a penalty of one (1) match point per player. The match points will be awarded by the referee and Court Controller to the opposing team prior at the commencement of the second half. Players out of uniform playing only the second half will lose points as above.
- f. No Jewellery is allowed whilst playing including but not limited to watches, necklaces, earrings, bracelets, facial rings, rubber bands, friendships bracelets. Any piercings that are less than a month old may be taped.

## 6. GAME DAY REGULATIONS

- a. Teams must be present at the stadium fifteen (15) minutes before the advertised starting time. Game clocks will commence at the advertised starting times. The clock will not be stopped or reset unless the referees are not at the court ready to start the game.
- b. Teams must provide one person from each team for scorebench.
- c. Games will be twenty (20) minute halves. No extra time will be played in the event of the draw except for Finals and there is no injury time.
- d. Games are running clock including for time outs.
- e. Teams are eligible for two (2) timeouts of 1 minute only per half per team. No time outs are allowed in the last three (3) minutes of the last half. Half time will be two (2) minutes only.
- f. Teams are allowed 7 Team Fouls each half before Bonus is to be awarded.
- g. Players are allowed 5 personal fouls per game. For Under 12's only, once maximum has been reached, they must sit off for a period of two (2) minutes and for every corresponding foul after that for the rest of the game.
- h. Competition points will be awarded as follows:  
**Win/Win on Forfeit - 3 points**  
**Loss/Loss on Forfeit - 1 point**  
**Draw - 2 points    Bye - 3 points**
- i. Where teams finish level on competition points, the placings for the Finals and Minor Premiership shall be determined by the points difference of the games played between those during the term. Further determination will go to the Court Controller or the Board.
- j. Semi Finals, Finals and Grand Finals will be running clock and stop clock in the last two (2) minutes of the last half in the games are within ten (10) points.

## 7. REFEREES

- a. Referees must wear approved referee uniform according to their grading.
- b. All Players/Coaches/Managers/Spectators must adhere to the referee's decisions. A Zero Tolerance Policy is in affect at LBAI and any person not adhering to it, may be asked to leave by the Court Controller or a Board Member.
- c. Any complaints or comments on the refereeing should be directed to the Referees Coordinator – if not available, the Court Controller or a Board Member. Written complaints can also be made to the Board.
- d. Players/Coaches/Managers/Spectators are not to address the junior referees directly at any time except to ask questions or clarify a call.

## 8. BLOOD RULE

- a. In the case of blood, the game must be stopped, and the player must be substituted for treatment and cannot re-enter the game until the bleeding has been stopped or contained.

## 9. HANGING ON THE RING

- a. **Hanging from the ring is strictly prohibited and will result in suspension.**

**By entering a team or player and by taking the court, all players agree to abide by the above. FIBA Rules are in place and any rule not addressed above, reverts to current FIBA Rules. Lismore Basketball Association Inc is a member of Basketball NSW & Basketball Australia and as such, we adopt and adhere to all Codes released by both including adhering to all laws & public health orders.**

These rules are available at [www.lismorebasketball.com.au](http://www.lismorebasketball.com.au)

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